

LUCA SABELLI

Digital Media Artist

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ABOUT ME

Computational artist specializing in video, game development and interactive media. My work explores identity, surrealism, and perception through digital experiences. I am influenced by my interests in cooking, travelling, and movies.

WORK EXPERIENCE

LEGO - Retail Sales Associate

April 2022 – present

- Provide engaging and personalized customer service
- Support an interactive retail experience aligned with the LEGO Brand values
- Demonstrate strong product knowledge across LEGO themes and products

Best Buy – Home Theatre Specialist / Warehouse October 2019 – August 2021

- Provide exceptional customer service
- Product knowledge expert in the home theater department
- Warehouse experience

City of Kirkland – Day Camp Counsellor Summer 2017, 2018, 2019, 2021

- Responsible for children from ages 5 to 12
- Organize interactive and innovative theme days
- Communicate with supervisors and parents
- In charge of training new counsellors
- Establish a safe and fun environment

EDUCATION

Concordia University January 2021 – Present

Specialization in Computational Arts

John Abbot College September 2018 – May 2020

Diploma of College Studies, Sciences

SKILLS

Bilingual: French & English

Rapid Prototyping

UX / Interaction Design

Creative Coding

Generative Media Workflows

Communication and Teamwork

TOOLS

Unity (C#)

Python

JavaScript / HTML / CSS

Figma

Adobe Premiere Pro

Photoshop

Illustrator

Blender

Git / GitHub

VS Code

Arduino / Raspberry Pi